



Scarborough Cricket Association -- One Over Per Side Eliminator Rules

The following procedure will apply should the provision for a one over per side eliminator (OOPSE) be adopted in any match.

1. The one over per side eliminator will take place on the pitch allocated for the match (the designated pitch).
2. The umpires shall stand at the same end as that in which they finished the match.
3. In both innings of the one over per side eliminator, the fielding side shall choose from which end to bowl.
4. Only nominated players in the main match may participate in the one over per side eliminator. Should any player (including the batsmen and bowler) be unable to continue to participate in the one over per side eliminator due to injury, illness or other wholly acceptable reasons, the relevant Laws and Playing Conditions as they apply in the main match shall also apply in the one over per side eliminator.
5. Each team's over is played with the same fielding restrictions as apply to the last over in all competitions.
6. The team batting second in the match will bat first in the one over eliminator.
7. The loss of two wickets in the over ends the team's one over innings.
8. To declare a winner after the one over per side eliminator has been completed:
 - A) the team with the most runs win the match. (If runs and wickets are equal then use B.)
 - B) the team that hit the most boundaries (4's + 6's combined) win the match.
9. If the score is still equal a second one over eliminator continues with the same criteria as outlined above until a winner is declared.