Inner circle and the boundary guidelines:

Category	Pitch Size	Ball Size	Inner Circle	Boundary Circle
U12	21 yards	4.75oz	21 yards	Min 45 yards and Max 55 yards
U14	22 yards	5.5oz	25 yards	Min 50 yards and Max 60 yards
U16	22 yards	5.5oz	30 yards	Min 60 yards and Max 70 yards

Inner circle

As shown in the following image inner circle must be measured starting from each stump. As the measuring tape is straight at square leg position, starting position needs to move along the center line of the pitch to make a straight line on the 21 (e.g. u12) yard line. As you see below it looks like there two half circles near each stumps joined by straight line.
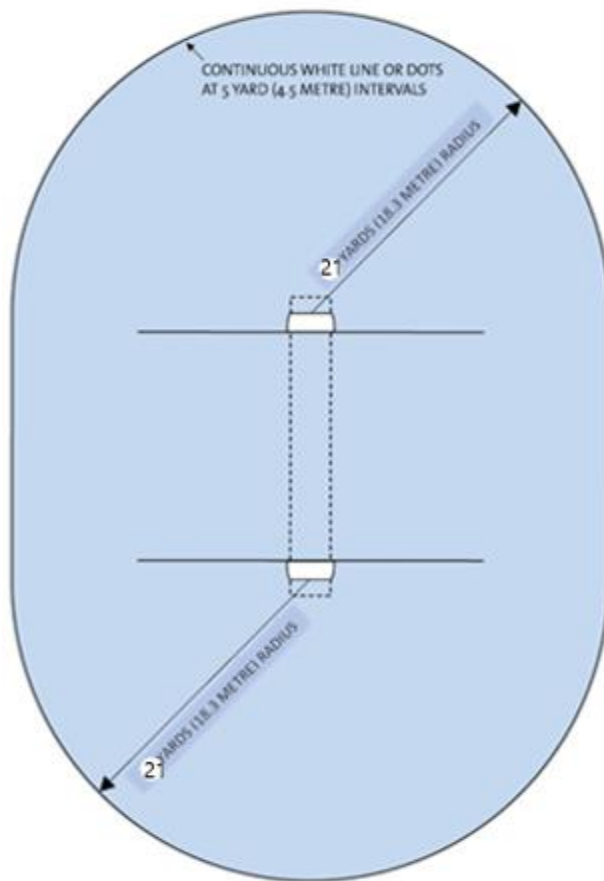
Boundary Circle

Boundary is measured from the center of the pitch. Length must be used maximum allowed size in the rules. For e.g. for U12, maximum allowed is 55 yards. Hence if the field is large enough go all the way 55 yards from the center of the pitch which makes nice a circle. If the field is smaller, boundary can be smaller but not smaller than minimum size as defined in the rules. For e.g. smallest U12 boundary can be 45 yards. Now of course if there is a hurdle in a field such as fixed soccer pole or bushes, boundary may be short around that area.

Never put boundary outside any fixed objects in the field such as soccer poles or fences. There should be atleast 1-2 yards of space left before any fixed objects to make sure kids are safe while fielding. For e.g. at Rockledge, there is a soccer pole near the school end and the other side. So there must be more cones added near this area to highlight the boundary.

And here are the notes I had shared in the whatsapp groups:

Important notes

1. Please be on the field atleast 30 minutes before the game and give yourself time to inspect the field, specially, boundary, inner circle, stumps, bails, crease, etc.

2. Have captains on the pitch for toss 15 minutes before the game.

3. Before the toss, both teams have to submit playing 12 (11+supersub) and 3 subs if they have.

4. Rule says team cannot be changed after the toss or once the game begins without captain's consent. Hence i would say take a picture of the team before the game starts, to keep it for the record.

5. Once the game begins, please keep the captains/coaches informed if the game is running late. If they are slipping by more than 10 minutes, keep reminding them and push them gently to speed up. If it continues to be late, remind them about the penalties.

6. We want to be a little lenient on u12 and U14 kids as most may be younger kids playing for the first time. But nevertheless, coaches need to be pushed to keep the game at pace.

7. Do not impose penalties for delays unless if you absolutely must in U12 and U14 games.

8. Between the innings, please keep the record of final score and what they are chasing.

9. Have yourself trained with DLS or ensure you have someone who you can speak to about this during the game. Luckily we don't have risk of rain but you never know.

10. Collect the match balls from the fielders once their innings is over. Remember which ball belongs to which team as we will need to know this in case game goes to super over.

11. Go over all the rules from ICC Playing conditions as well the our rules book. Lets take our best umpiring skills possible to the game.

Here's Kaushal's post about super sub:

My understanding is we agreed upon the following is

- The super sub needs to be declared before the game starts
- A super sub can be brought in anytime during the game.
- The super sub can only perform one trade - either bowl or bat. If he elected to bowl , he can't bat and vice Versa
- The "player" , the super sub replaces can bowl his/her full quota of overs and bat anywhere in the batting line up.
- Note the name of the super sub and inform the captain and coach that the super sub can only bowl or bat and can't do either

Please reach out to me, Vinod, Kaushal or Nitya if you have any questions or post it in this group. I should be able to answer right away if I am not umpiring.