CPL Rules

Note: Highlighted Red and Blue are very specific CPL 2014

Umpire's decision will be final in all matters. All matches will be played with "tennis" cricket balls. We will provide bats, wickets and balls. The matches will be played at Naren's cricket ground. The games will be played as per the MCC Laws of Cricket with some exceptions. The exceptions and other tournament rules are as follows:

• The visibility of RED balls has been an issue in the evening matches. We will leave this to the captains to decide to play Yellow Balls OR RED. Even if one captain wants to play yellow, then the match should be played in yellow.

• The tournament will be played in a round robin format. Fourteen teams are divided into 2 groups. Group A and B. The top four of each group will meet in quarter-finals, the winners will play semi-final and then finals.

• Powerplay: The first 2 overs is mandatory powerplay. Only 3 fielders can be outside the inner circle. Batting powerplay is 2 overs and can be taken by the batting side at their will. If the batting team doesn't take until the 10th over, then 11th and 12th overs are deemed as power play. There is no bowling power play.

• At any given time of the game. There should be atleast 3 fielders in the inner ring. This excludes the wicket keeper and bowler. In other words there can be only 5 fielders on the boundry at any given time.

• Maximum of 5 players can field on one side. Either leg or off side.

• Super Sub: Each team can substitute one player either for bowling or batting. Basically you can use 11 players for the game. But only 10 players will field, bowl or bat. The super sub can come into the game anytime of the match in place of any other player, either after the first ball or only for the last ball, but the moment he comes, one player has to go out and he can't come back and take any further part in the one day match any more. The super sub can do anything the captain wishes him to - bat , bowl, field or even keep the wickets. spanviously, the substitute fielder was not allowed to bat of ball or keep the wickets. He was just allowed to field in place of someone, but now Super Sub can.

• A team didn't have to declare their squad, however every player playing quarters, semi finals or finals should have had played at least 2 round robin games.

• There is NO “BOX No-ball” (I mean stepping on the side line of the box). Because we really don’t have the box painted in a correct measurement. Due to the circumstances, we will not consider box. However, if any bowler steps outside the concrete pitch or mat, then it is a NO BALL.

• There is a FREE HIT for overstepping NO BALL.

• Winning team will get 2 points and they will put in points tables based on hierarchy of number of points and NRR (NET RUN RATE).

• Each game shall be played between two teams of ten players each.

• Each game shall have a maximum of twelve 6-ball overs per side.

• Both teams have to be there at least 15 minutes before the start time. If for any reason, a team doesn’t show up, 15 minutes after the start time, the umpires will deem the team spansent as the winners. A team should have at least 6 members at the ground to start the game.

• Each bowler can bowl a maximum of 3 overs.

• The overs shall all be bowled from one end of the pitch.

• There will be no LBWs. However, leg byes will be permitted as long as the batsman has attempted a shot.

• A ball bowled shall be deemed a wide, by the umpire, if at the point at which it crosses the batsman (in normal batting stance and hasn't touched the ball) it is:

• -more than 30 inches away from the off stump on the offside, or

• -anything away from the leg stump on the leg side, or

• -The ball rises to an unplayable height above the batsman.

• The umpire has the final word on each call. However the umpire shall mark with a chalk ( or tape ) the 30 inch to help make the decision easier.

• A ball shall be deemed a no-ball if:

• -the bowler has over-stepped the popping crease, or

• -the ball is a full-toss above the waist height of the batsman - in normal stance, or

• -the ball is a bouncer (and rising above the shoulder of the batsman in a normal batting stance). NO LEGAL BOUNCER (NOT EVEN ONE PER OVER).

• Substitute fielders shall be permitted, for injured players - if they cannot return to the game. The substitute cannot bowl or bat.

• If a player retires in the middle of the match, he cannot return to bat again and he is deemed OUT.

• There is NO last man batting.

• In the event of a tied match, when both teams have an identical number of runs at the end of the allotted 12 overs - the winner shall be determined using the following tie-breakers

• -Eliminator or Super Over: Each team nominates three batsmen and one bowler to play one-over per side at the beginning of the Super Over. The nominated batsmen bats one over bowled by the nominated bowler of the opposition team bowler. The innings shall be deemed completed, if the batting team loses two wickets even before the over is completed. The team with higher score from the Super Over is declared winner of the match.

• -If the scores in the “Eliminator or Super Over” are tied or equal, then the winner of the match will be determined based on the following criteria:

• -Fewer number of wickets lost by each team in the Super Over or

• -A coin toss, if wickets lost are also equal

• Players shall be allowed to use any regulation cricket equipment including gloves (batting and keeping), pads (leg and elbow), loin-guards, etc.

• Boundaries shall be defined and explained to rival captains at the start of every game.

• There are runs round the wicket.

• All tournament rules are subject to change by the tournament committee and/or the umpires.

• If the tournament extends due to unforeseen circumstances (weather, etc), matches could be played on the reserve days of the following weeks

• In case of rain in between a game. The game is considered complete if , the first team has completed its innings and the team batting second has at least completed 8 overs of the game, The winner is decided on basis of the run rate. This can sometime be unfair to some teams but that’s the best we could come up with. The umpires will decide if the game can be completed based on the rain and the condition of the pitch. The final decision will be taken by the umpires. If the team batting second gets to play less than 8 overs the game will be played all over again.

• Some MCC rules to remember:

• -Both wides and no-balls shall count as extra runs and an extra ball will have to bowled in the over.

• -Any runs (byes, leg-byes, off the bat) scored off the wides or no-balls will be credited as well.

• -A batsman can be stumped off a wide ball, or run-out off a wide or a no-ball.

• -A ball shall be deemed a dead ball if the ball is pitched before the halfway point of the pitch and bounces twice or more, before it reaches the batsmen. And an extra ball shall be bowled.

• In a situation where the stumps are knocked down and the batsmen are looking to run an extra run (in an over throw situation), if there is a possibility of a run-out again - the fielders have to fix the stumps back in an upright normal position and then knock the stumps down again.

• Mankading-out is allowed: The bowler is permitted, before entering his delivery stride, to attempt to run out the non-striker. The ball shall not count in the over. The umpire shall call and signal Dead ball as soon as possible if the bowler fails in the attempt to run out the non-striker.

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• “OFF:” in the schedules document means “OFFICIALS, who are Main Umpire, Leg Umpire, Scorer and Match Referee”. So it is team’s responsibility to send these officials to conduct this match appropriately. In addition, it will be nice if each team has couple of match reporters, that will take the burden away from some folks. Please let me know on this.

• If there is an event of rain, matches will be cancelled and played again on reserve days from the start even if there is a last ball to be bowled. Again I might have exaggerated this point, but you should understand this all for good cause and please cooperate to complete the match if at all possible. There is NO D/L method.

• In event of rain again in a reschedule match due to rain, then both teams will share a point each.

• Regarding Wides: Anything on the legside is a wide, until unless the ball in not over the leg stump. On the off side, we should not only look for the mark, but also the time the ball crosses the batsmen. A bowler can ball in an angle, where in, the ball is reachable by the batsmen, but when it reaches the wickets, it might be away from the mark, in that case, it should not be called a wide.

• Umpire decision is final. Please please don’t refer him again. He has the right to check with Leg Umpire, Scorer and match referee, before he takes a decision. Please don’t panic him. He is just one of us.

• I heard some folks have a chucking action. Since we are not professionals and playing for fun and for good cause, we should let them bowl.

• If it is literally throwing, then you can object and Umpire will take the decision.