MADISON CRICKET ASSOCIATION (MCA)

www.cricmadison.com

MCA

LEAGUE RULES

&
GUIDELINES

2012

As of 5/4/2012 1:10:11 PM



TABLE OF CONTENTS

REV	PISION SUMMARY	4
1.	Scope and Purpose	5
2.	Objective	5
3.	Adjudicator	5
4 .	Appeal Committee	5
5 .	Code of Conduct	5
6.	Laws of Cricket	5
7.	League Officials	6
8.	League Match	6
q.	Website	6
10.	MCA Member (S)	6
11.	Player	6
12.	President / Vice-President	6
13.	Treasurer	7
14.	Playing Season	7
15.	Team Official	7
16.	MCA League Format	7
17.	Basic Exceptions:	7
18.	Authority:	9
19.	Liability:	10
20 .	Player Identification:	11
21.	Declaring Playing XI:	11
22.	Neutral Umpires	12



23.	Violations	12
2 4 .	Player / Team Conduct	12
25 .	Adhering to MCA League Rules and Regulations	13
26.	Guideline for Match Cancellation / Match Abandonment	13



REVISION SUMMARY

Date	Created/ Revised By	Team Name	Change Description
04/17/2012	Prathab Paulraj	MSK	Initial / Draft version of document
04/29/2012	Naga Sivaraj	Chargers	Reviewed and made changes to multiple sections. Added Power play rules and fielding restriction section.



1. Scope and Purpose

League guideline is prepared to effectively conduct 2012 MCA League cricket in Madison, WI.

MCA need these guidelines to implement the basic and minimum rules for the league. Any rule or guideline not mentioned in this document will be inherited from ICC Rules and Regulations.

Some of the rules and guidelines mentioned in this document are overridden for our league benefit and will be followed even if they don't match with **ICC Rules and Regulations**.

2. Objective

MCA lease the cricket field and other necessary facilities from City of Madison, WI.

MCA is liable to follow City of Madison - Rules and Guidelines in order to use the cricket field and their facilities. This guideline provides the necessary ground rules for the league teams and players to follow during the MCA League matches. A copy of this document will be uploaded in the MCA website (www.cricmadison.com).

3. Adjudicator

Adjudicator means the person responsible to schedule and conduct the hearing to determine an alleged breach of Team, Player rules or Player conduct. MCA Board member(s) and/or MCA League committee members can play this role.

4. Appeal Committee

Group of Persons (**MCA - League Committee members**) responsible to hear and find a solution to the issues.

5. Code of Conduct

All League player's and participant's should adhere/follow the rules and regulations published for Association, League, Matches, Teams and Players.

6. Laws of Cricket

Laws of Cricket mostly will be the same as followed by ICC but we will customize some of those for our needs and benefits.



7. League Officials

MCA Board Members and Members of MCA - League committee for 2012.

8. League Match

All League matches will be a maximum of 20 over's per team played on the regular weekends excluding holiday weekends.

If the match is NOT played on the scheduled date time due to rain or due to any unforeseen circumstances which includes unavailability of team(s), then both the teams will share 1 point each.

If the scheduled neutral umpires are not available, playing team captain can call the umpiring team captain or the umpiring committee to find neutral umpires for their game.

MCA recommends home team captain or coordinator to talk to the neutral umpires a day in advance to make sure they are available. Otherwise they can reach the respective captain or umpiring committee.

<u>NOTE:-</u> Please refer **2012 MCA League Schedule for Match Date/Time, Neutral Umpire** names, contact no and team captain name, contact numbers.

9. Website

MCA Website - <u>www.cricmadison.com</u>

Contact Person - Naga Sivaraj

Email - naga_prasad2000@yahoo.com

Phone No - 201-221-6002

10. MCA Member (S)

Player's registered in <u>www.cricmadison.com</u> website and part of a league team is considered to be a Member of MCA.

11. Player

Any person included in the current fiscal year League Team will be an official MCA Player.

12. President / Vice-President

Person responsible to facilitate and run the league in accordance with MCA Rules and Guidelines.



Treasurer **13**.

Person responsible to maintain all financial transactions and expenses incurred for the league. He will also be responsible to share the financial health and status to MCA Board and League committee members. In addition he will also be responsible for releasing the payments to concerned parties with sufficient invoices or receipts.

14. Playing Season

2012 MCA Schedule will tentatively start on Last week of Apr'2012 or First week of May'2012 and end by mid of Aug' 2012. There might be a MCA Tournament following the MCA League. MCA Tournament will tentatively start after MCA League matches are completed.

15. Team Official

Any person, designated as Board Member or part of League committee will be the team officials.

MCA League Format 16.

2012 MCA League has 12 teams.

- a. For the Round Robin, all 12 teams will play against each other once (11 match for each team).
- b. For the next round (**Playoffs / Quarter finals**),
 - (i) the 1st ranked team will play against 8th Ranked team,
 - (ii) 2nd ranked team will play against 7th ranked team (iii)3rd ranked team will play against 6th ranked team

 - (iv)4th ranked team will play against 5th ranked team
- c. For the next round (**Semi finals**).
 - (v) Winner of (i) plays against winner of (iv)
 - (vi) Winner of (ii) plays against winner of (iii)
- d. For the FINAL Round (**Championship**),
 - (vii) Winner of (v) will play against winner of (vi)

17. Basic Exceptions:

The below exceptions are applied on our MCA League but not limited to...

- League matches are played with hard-tennis ball instead of Professional cricket ball
- ➤ All matches will be played on Bill Kettle Field unless MCA arrange second ground
- Maximum of 20 Over's per side
- NO Leg-Before-Wicket (**LBW**) dismissals, So NO Leg-bye runs.

www.cricmadison.com



- ➤ MCA Recommends Protective gears for all players
- ➤ Playing captain should carry **Ground Pass/ Park Permit** provided by **MCA/City of Madison** at all times while using the ground
- Captains should carry their own score-sheet, Team Roster and Cricket Kit for all matches
- ➤ MCA Recommends players to wear their sponsor provided outfits (if any) to satisfy the sponsor requirement
- ➤ MCA Recommends umpires to wear Orange color outfits provided my MCA (It is Optional)
- ➤ Home team is responsible to provide Stumps with bails on both ends.
- ➤ Batting team is responsible to provide new ball to the Fielding Team. MCA in advance will provide the necessary balls to the league teams for Practice and League matches.
- ➤ Batting team captain is responsible to clearly update the score-sheet for their innings
- ➤ Winning captain is responsible to update the scorecard in website and email the copy of their score-sheet to registermcacricket@gmail.com
- ➤ Home Team of the first session is responsible to **REMOVE** Tarpaulins from the Pitch, Visiting team can support. This is **MANDATORY** for all teams playing the Morning or 1st match.
- ➤ Home Team of the last session is responsible to **COVER** the Pitch with Tarpaulin, visiting team can support. This is **MANDATORY** for all teams playing the evening or last match.
- ➤ Covering the pitch will protect the Mat and surface of the pitch from rain, downpour, hail etc. Home team Captain is responsible to make sure pitch is covered before he leaves the field.
- ➤ Players using Mobile restroom, garbage bin and picnic tables should handle it responsibly and cleanliness of the above will be the responsibility of the team captain (s) and players present in the field. If any of the above is damaged, playing teams will be responsible for the damage cost.
- ➤ In order to conduct **2012 MCA League**, MCA charges \$900 as registration fees. This is to cover expenses such as Ground usage fee, pitch maintenance, field maintenance, Field mowing, Rent for Mobile rest room, player trophies, markers, boundary flags, etc...
- ➤ All the fees collected from teams/sponsor for league or tournament will be deposited in MCA Business account at **Summit Credit Union**, **Madison**, **WI**



- ➤ MCA Treasurer will share the current year accounting details to MCA Board and League committee members at the end of the season.
- > Team Coordinators may or may not share the above information to the team members

Note: - MCA will the official communication only through Team coordinator/Captain only. Player's request or concerns should only be with their team captains or coordinator. If Captain or Coordinator does not have the requested information, he can get the necessary information from MCA League committee member(s) or from MCA Board members.

- Any expense towards MCA will be directly paid from the business account by the treasury. If a player spends their personal money towards any MCA Expense, they will have to provide invoices/receipts to get it reimbursed from MCA.
- ➤ MCA Board or individual Team coordinator will work with their sponsors and will update MCA Board and League Committee with the sponsorship details as and when necessary. If required end of the year Treasury will generate the necessary Tax forms and expense report for the sponsorships
- ➤ Players are not allowed to enter field at any cost while the game is in progress. If there are any issues with umpiring decisions such as scores or missed ball count, only batting team captain can enter the field for clarifications. At any cost batting team captain should not influence Main or Leg umpire's decision.

18. Authority:

- ➤ League Committee members representing each team will be involved in making decisions for teams or group activities related to MCA League. Team coordinator is responsible to communicate the decisions to his team members.
- ➤ Pertaining to decisions made by MCA & League Committee, Team Captain/VC/Coordinator is responsible to discuss the decisions, issues or concerns with their team in a timely fashion and respond back to MCA and league committee soon
- ➤ Only Treasurer and President have the authority to issue checks / pay bills for the MCA Expenses from MCA Business Account. If the President is not available or not reachable then any of the Vice-President will inherit his authority to make decisions, issue checks or make payments for any pending invoices.



19. Liability:

- > \$500 security deposit to City of Madison for the field usage.
- ➤ If the field or pitch is damaged heavily by usage and turns into an un-usable state costing more than \$500 to repair it, then all Members/Players of MCA will be responsible for all Punitive damages to the field and cost involved to correct the damage as imposed by City of Madison.
- ➤ Members/Players of MCA are self responsible and liable for injuries happening in the field. MCA is NOT responsible and NOT Liable for any player injuries happening inside and outside the field area. It is MANDATORY for Players to Sign MCA Liability Waiver Form. This is a requirement from City of Madison for the League or Team or Players to have Liability insurance or they should sign a Non-disclosure agreement assuming responsibility on their own.
- ➤ Players and Respective teams will be responsible for inflicting damages to Mobile rest rooms.
- > Sponsors provided items to the entire league like T-shirts, caps and any other freebies will always be the property of MCA and it is recoverable at any point of time if necessary. This is to avoid persons taking advantage of the sponsorship items and not involving in MCA League or tournament activities.
- > Sponsors provided items to teams will be the property of individual teams.
- ➤ Glass bottles are NOT permitted inside playing field and in parking area. This is to avoid the risk of injuries.
- ➤ Please make sure you maintain the ground neatly all the times. Strictly no glass bottles must be used. Only tins and plastic bottles are allowed and they should be trashed accordingly after your matches. If City of Madison complains of any trash on a particular day, all the four teams who played on that day will be fined. So, teams playing in the afternoon if you find any trash on the ground make sure you bring it to MCA's notice before starting your match and necessary action will be taken against the teams that played in the morning
- ➤ Both playing teams and players will be responsible and liable if City of Madison imposes fine for cleaning the glass bottles or trashes in parking lot or in the field.
- ➤ Both playing teams and Players will be responsible and liable if any trash is left behind in the field or in the parking lot and there fines imposed by city will be recovered from the teams by MCA.



- MCA requests the teams to clear the TRASH as and when you leave the place and handover the place to other teams as it was before. Team captains should bring it to MCA Notice if the Parking lot and field is not clean as expected
- ➤ Players should Park their car in the GRAVEL parking lot NOT on the Grass Field. City of Madison does not entertain parking on the Grass area; Chances are high that cars parked in Grass areas might be ticketed by Madison City officials or Madison City Police.

20. Player Identification:

- ➤ All League teams need to submit/email the team registration form listing their player's name and contact details.
- ➤ All players should have their ID cards available for verification, this is to ensure that non-registered players are not taking part in the Leagues without MCA Approval
- ➤ If a player fails to provide adequate identification to the umpire's satisfaction, then he may be asked to sit-out the game unless he provides the right identification or if the opposing team is satisfied with his identity

21. Declaring Playing XI:

Teams need to finalize the playing XI and 12th Man, 10 minutes before TOSS.

- ➤ Playing XI has to be written in the score-sheet or in a separate piece of paper and exchanged between captain. This should happen before the TOSS
- ➤ All names of the Playing XI need to be listed on the scorecards even if just 2 batsmen bat during the game.
- ➤ Players identified and present as part of the declared Playing XI before the match are considered to be the Playing XI
- ➤ Captains CANNOT borrow players from other league teams for their league matches till all the League games are finished
- ➤ Captains can recruit new players to their team but they need to make sure they are registered through MCA New Player Registration Process



22. Neutral Umpires

MCA Umpiring committee will form an umpiring pool of **36 umpires from 12 league teams**. Umpiring committee will assign neutral umpires to all league matches at their discretion with the exception of constraints from the league teams. Captains/Vice-Captains has to work with the assigned neutral umpires for their match. If they are not able to reach the neutral umpire they can call the team captain for help.

After the match, both teams captain can give a feedback to MCA on the neutral umpire performance. This will help MCA to select the highly rated umpires for the play off matches.

If there is a No-show from neutral umpires, teams should use their umpires and continue to play the match. MCA will take necessary action on the responsible Neutral umpires.

23. Violations

Any team(s) found to be guilty of any rule; violations or misconduct will be liable for penalty as deemed appropriate by **MCA Board or League Committee members**.

Penalties might be applied ranging from warnings, point deductions, match cancellations, disqualification and banning from future tournaments, etc.

24. Player / Team Conduct

- Team captains are responsible for actions of their players at all times and for maintaining onfield harmony. In addition to players, captains/teams can also be penalized for any team offenses.
- ➤ Umpires Decisions on the field are **FINAL**. Any player showing unreasonable dissent in the opinion of the Umpires/Organizers shall first be warned for misconduct. Repeated offenses may result in disqualification from the match and/or league
- Any player involved in oral and/or physical abuse of umpire and/or opposing team player(s) will be disqualified from the game immediately and the team will not be allowed to field a substitute in his place. The MCA and League Committee will take appropriate action/penalty on the disqualified player
- Fielders and bowlers are prohibited from clapping or shouting from the instant the bowler starts his bowling run-up to the instant the ball is either played or crosses the normal batting position of the batsmen. Umpires can give a **NO-Ball** if the fielding team fails to follow.
- ➤ Under no circumstances should players from the pavilion enter the ground to dispute any on-field decisions. The batting team captain will be responsible for ensuring that players stay off the field. If there are any questions/concerns then only the captain should inquire off the umpires for



clarification. Teams/players can be penalized for entering the playing field to dispute decisions and causing a match delay

- ➤ All questions/concerns related to the match need to be addressed and directed towards the umpires. Arguing with opposing team players is not advised and it generally does not resolve the issue.
- ➤ Sledging on the field Umpires will warn the offending player twice. If the behavior continues then umpires have the authority to penalize the player by asking them to sit out for 5 overs. (Bowling restrictions will not apply in this instance).

25. Adhering to MCA League Rules and Regulations

All teams and their players must abide by the rules and regulations of the venue being used. For e.g. Public misconduct, trash removal, Consumption of beer in Glass bottles and consumption of alcohol before and in between the match.

MCA reserves the right to amend these Rules and Regulations at any time if it considers such action to be in the best interests of the League.

MCA and League committee members hold the right to remove any participating team/player for their mis-conduct in the field.

26. Guideline for Match Cancellation / Match Abandonment

Scenario 1

If a team bats first for less than 10 overs and due to any un-foreseen circumstances like Rain or thunder storms, if the match is cancelled team will split points.

Scenario 2

If a team bats first for 10 or more than 10 overs and if the match is delayed or not playable in the same day then the match would be continued with the same players from each team on the following week day. Umpires can be swapped but NOT players.

The first cancelled/abandoned match gets priority to play the rematch on the following week days followed by the second abandoned match and so on. The rematch date should be agreed by both the captains. The rematch should be completed before the following weekend, else both the team gets 1 point each and net run rate will be calculated accordingly.



27. POWER PLAY RULES & FIELDING RESTRICTION

Power Play RULES

There will be 2 Powerplay in an innings, one is Bowling Power play and other one is Batting

Powerplay.

- In rain-reduced matches, duration of the powerplay is reduced in proportion to the overall reduction in over's. For example: If over's are reduced to 16, there should be 4 pp over's- 1st pp in first 2 over's and 2nd can be taken anytime by batting team.
- If there are more than 2 or 3 fielders during the respective PP over, umpire will declare it as NO BALL.
- The umpire will signal Powerplay by moving his arm in a circular motion.
- Most important, Batting Team Captain or the batsman's in the crease need to inform the BATTING PP
 to fielding team captain AND Umpires before the bowler completes his current over. Batting teams
 cannot ask for batting PP after bowler takes his stride.

Bowling Power Play:

- First 3 over's of the innings and it is MANDATORY.
- Maximum of 2 fielders outside the inner circle

Batting Power Play:

- This is OPTIONAL for batting teams to choose and it is 3 over's
- Fielding team can have a maximum of **3 Fielders** outside the inner circle
- Batting powerplay over's need to be continuous without any break in between and batting team can take batting PP either in first 10 over's or last 10 over's it depends on batting team captain call.
- It will not be enforced so depending on their match status, batting team can deny taking the batting PP also.